



# LEAGUES UNIFORM AND UNDERGARMENT REGULATIONS

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## FIBA UNIFORM RULES

### 4.3 UNIFORMS

**4.3.1** The uniform of all team members shall consist of:

- Shirts of the same dominant colour front and back as the shorts. If shirts have sleeves, they must end above the elbow. Long sleeved shirts are not permitted. All players must tuck their shirts into their playing shorts. 'All-in-ones' are permitted.
- T-shirts, regardless of the style, are not permitted to be worn under the shirts.
- Shorts of the same dominant colour front and back as the shirts. The shorts must end above the knee.
- Socks of the same dominant colour for all team members. Socks need to be visible.

*COMMENT: Basketball Victoria does not enforce socks to be of the same dominant colour, nor does it require socks to be visible.*

**4.3.2** Each team member shall wear a shirt numbered on the front and back with plain numbers, of a colour contrasting with the colour of the shirt.

The numbers shall be clearly visible and:

- Those on the back shall be at least 20 cm high.
- Those on the front shall be at least 10 cm high.
- The numbers shall be at least 2 cm wide.
- Teams may only use numbers 0 and 00 and from 1 to 99.
- Players on the same team shall not wear the same number.
- Any advertising or logo shall be at least 5 cm away from the numbers.

**4.3.3** Teams must have a minimum of 2 sets of shirts and:

- The first team named in the schedule (home team) shall wear light-coloured shirts (preferably white).
- The second team named in the schedule (visiting team) shall wear dark-coloured shirts.
- However, if the 2 teams agree, they may interchange the colours of the shirts.

### 4.4 OTHER EQUIPMENT

**4.4.1** All equipment used by players must be appropriate for the game. Any equipment that is designed to increase a player's height or reach or in any other way give an unfair advantage is not permitted.

**4.4.2** Players shall not wear equipment (objects) that may cause injury to other players.

The following are not permitted:

- Finger, hand, wrist, elbow or forearm guards, helmets, casts or braces made of leather, plastic, pliable (soft) plastic, metal or any other hard substance, even if covered with soft padding.

- Objects that could cut or cause abrasions (fingernails must be closely cut).
- Hair accessories and jewellery.

The following are permitted:

- Shoulder, upper arm, thigh or lower leg protective equipment if the material is sufficiently padded.
- Arm and leg compression sleeves.
- Headgear. It shall not cover any part of the face entirely or partially (eyes, nose, lips etc.) and shall not be dangerous to the player wearing it and/or to other players. The headgear shall not have opening/closing elements around the face and/or neck and shall not have any parts extruding from its surface.

Religious head wear, provided it is black, white or same dominant colour of playing singlet, may be worn.

- Knee braces, if they are properly covered.
- Protector for an injured nose, even if made of a hard material.
- Non-coloured transparent mouth guard.

*COMMENT: Basketball Victoria does not enforce the requirement for "non-coloured transparent mouth guards".*

- Spectacles, if they do not pose a danger to other players.
- Wristbands and headbands, maximum of 10 cm wide textile material.
- Taping of arms, shoulders, legs etc.
- Ankle braces.

All players on the team must have all their arm and leg compression sleeves, headgear, wristbands and headbands and tapings of the same solid colour.

*COMMENT: Basketball Victoria does not require wristbands and headbands and tapings to be the same solid colour.*

**4.4.3** During the game a player may wear shoes of any colour combination, but the left and right shoe must match. No flashing lights, reflective material or other adornments are permitted.

*COMMENT: Basketball Victoria does not enforce the requirement for left and right shoes to be matching.*

**4.4.4** During the game a player may not display any commercial, promotional or charitable name, mark, logo or other identification including, but not limited to, on their body, in their hair or otherwise.

## BASKETBALL VICTORIA – SPECIFIC REGULATIONS

Basketball Victoria have recommended the following by-laws regarding: Wearing of Gloves, Fingernails, Hair Accessories, Braids, Jewellery and Headgear for the safety of players.

### GLOVES

Gloves may be worn by players as long as they;

1. Are appropriate for basketball.
2. Do not give additional reach, or grip.
3. Do not in any other way give an unfair advantage to the wearer.
4. Are in no way dangerous to other players.

The use of gloves to avoid cutting fingernails is allowable under the current rules of the game, if they conform to the above requirements.

### FINGERNAILS

If referee or match official establishes that a player has fingernails that could cause abrasions to other players, they must enforce the player to;

1. Closely cut their fingernails to eliminate the threat of causing abrasions (usually not protruding above the finger).
2. Cover the protruding fingernails with a suitably protective device such as medical strapping tape. (The tape must be applied in such a manner that no sharp edges or corners are created by the taping).

The player may not participate until such time that the referees are satisfied that the nails are appropriately covered.

Where the protective device (e.g., Strapping tape) falls off during the game the referee must stop play at the next opportunity and direct the player to remedy the cover. If this occurs more than twice then the referee should instruct the player that they can no longer participate in the game, unless the fingernails are closely cut to eliminate the threat of causing abrasions to others.

### HAIR ACCESSORIES

- To clarify what is considered acceptable, players are permitted to take the court wearing "bobby pins" and/or "one touch" or "snap" clips to hold their hair back. These items pose no threat of injury to any player on the court.
- Players will not be permitted to wear barrettes, bandanas, headbands made of metal, or clips larger than a bobby pin or snap clip – especially those that are present for decorative purposes only. These items do pose a threat of injury, due to their increased size.
- If items in a player's hair are made from a non-abrasive, pliable material, they may be permitted to be worn, as (by rule) they pose no threat of injury. This includes head scarves or other fabric articles worn for religious purposes held in place by bobby pins or snap clips.
- Braided or platted hair is acceptable and preferred to be held together with a hair tie to reduce swinging around of the braid or plat during play, to reduce the risk of injury to players.

### JEWELLERY

Referees should monitor all player's appearance prior to the commencement of the game, in particular, observing for rings, bracelets, necklaces, earrings and obvious body piercing jewellery.

If an official establishes that a player has jewellery and / or body pierced jewellery the following interpretation shall be applied.

Players who wear Jewellery which is visible and could cause injury to themselves or to other players shall be instructed as follows;

1. Any player wearing an object that might cause injury (such as those objects listed above) must be politely told of the existence of the rule (referees should not presume that a player is aware of the rule) and be asked to remove the object prior to taking the court.
2. If a player claims that a particular item cannot be removed, the referee should instruct the player that they must cover the object with a suitably protective device such as medical tape. The player may not participate until such time that the referee is satisfied that the object is appropriately covered.
3. Where the protective device (e.g., tape) falls off during the game the referee must stop play at the next opportunity and direct the player to remedy the cover. If this occurs more than twice then the referee should instruct the player that they can no longer participate in the game, unless they remove the jewellery.

The referee should prohibit the player from participating in the game in the following circumstances:

1. The referees determine that protective measures will not adequately overcome the risk of injury
2. Suitable protective measures are not available.
3. The player refuses to remove or cover the offending object.

Any player who seeks to participate in defiance of any of the above directions by a referee should be disciplined as per the association's / competition's rules.

### HEADGEAR

Protective Helmets: No player is permitted to play with headgear which according to FIBA rules, includes protective helmets.

COMMENT: Players in any league administered by Basketball Victoria may be exempt from this rule, provided they submit a request for medical exemption to the relevant league commission. This exemption must contain appropriate evidence from a medical practitioner that the use of a helmet by the player is for protective purposes only and that the helmet conforms to the following standards:

1. It is appropriate for basketball.
2. It does not in any way give an unfair advantage to the wearer.
3. It is in no way dangerous to other players.

## GAME DAY PROCEDURE

The referees are responsible for identifying any uniform breaches prior to the commencement of the game. In the event the referees identify that a player/s do not meet the Basketball Victoria Leagues Uniform Regulations, the following process shall occur:

1. The Crew Chief must inform the Game Commissioner of the infringement and course of action.
2. The Game Commissioner is to inform the offending team of the infringement and ask them to address the issue prior to tip-off.
3. If the player refuses to address the issue, then the Game

Commissioner shall:

- I. Firstly, inform the team and player that they will be referring this to the league post-match in the Game Day Form, in which fines are in place for this offence, but the player may take the court.
  - II. Secondly, inform the referees that the player has refused to address the issue and that they will be escalating this to the league post-match in the Game Day Form for fines to be issued and to just commence play.
4. The referees are then to commence the game, without further delay.

## COMPRESSION AND UNDERGARMENTS

Players may choose to wear accessory items underneath or in addition to their playing uniform. These items must be tight fitting and adhere to the approved colour scheme outlined by FIBA as it serves to maintain a certain basketball aesthetic and reduce the risk of injury.

Any compression or undergarment item must be black, white or the same dominant colour as the playing singlet. Team undergarments must be uniform in colour, if multiple players on one team choose to wear approved undergarments they must be of the same colour. If approved items possess branding or logo/s, it must not be visible outside of the playing uniform and be of the same colour as the item e.g., black on black.

### APPROVED COMPRESSION / UNDERGARMENTS



SHORT



SOCKS



KNEE PADS



TIGHTS



TANK



SHORT SLEEVE



LONG SLEEVE



SLEEVE

### NOT APPROVED COMPRESSION / UNDERGARMENTS



BRIGHT COLOURED BRANDING



BRIGHT COLOURED PATTERNS



LONG SLEEVE T-SHIRT



SHORT SLEEVE T-SHIRT